

Platforms: PS2 and Xbox

Genre: Action/Driving Hybrid

Players: 1-2 (Co-Op)

Target: Primary - Males 13 – 34 Hardcore and Serious Gamers

Secondary – Males 13 – 34 Casual Gamers

Developer: Pandemic Studios Australia

Ship Date: Fall 2006

Tagline: Make War Not LoveTM

PRODUCT OVERVIEW

Sequel to the widely acclaimed hit – *Destroy All Humans!* 2 irreverent Sci-Fi action gaming experience enters the swinging sixties with all new game features, expanded open-world gameplay and co-op multiplayer. Crypto returns to take on the world of free love, the Cold War and other 60's clichés, causing destruction around the world with an upgraded arsenal of weapons and enhanced mental abilities to battle a variety of enemies from secret agents and giant creatures, to Soviet Forces and alien warriors.

FEATURES

Play As The Alien – *Destroy All Humans!* 2 turns the tables on traditional sci-fi action games allowing gamers to play as the Alien and take on the most feared enemy in the galaxy – mankind

Unleash Massive Destruction - Players have total freedom to destroy anything and manipulate everything in the world - battling enemies with an explosive arsenal of alien weaponry, or wreak havoc from above in their Jetpack or UFO

Probe the World – Explore 5 open-world game environments – from Bay City, to Albion, to Takoshima Island. Start new story missions without returning to the Mothership or explore the open world with a huge variety of side missions relevant to the game's storyline

Co-Op Multiplayer – Team up with another player and *Destroy All Humans* together via split-screen Co-Op Game mode. Play through the entire single player game together or replay missions already completed. Play in special two player mini games like PK Tennis and more

New Weapons, Mental Abilities and Upgrades – Take on the world with enhanced weaponry, including the all new Meteor Strike, and Disclocator, or utilize your mental abilities with old and new favorites like PK, Cortex Scan, Transmogrify and Mind Flash. Upgrade your weapons and abilities or purchase new ones through the Abduction Vault.

Irreverent Personality – Enjoy sidesplitting humor lampooning humanity and parodying the hallmarks of the sixties: free love, counter culture, the space race, spy movies, the cold war, and hippies

Proven Developer – Developed by Pandemic Studios creators of critically acclaimed games Full Spectrum Warrior, Mercenaries and Star Wars Battlefront







Contact: Drew Taylor | (03) 9573 9208 | drew.taylor@thq.com